



## CALL FOR ARTISTS SR 520 Regional Trail at NE 40<sup>th</sup> Street (Bike & Pedestrian Tunnel)

### OPPORTUNITY

The City of Redmond, Washington, seeks an artist or artist team (“artist”) to help the City envision an art installation that integrates into the SR 520 Grade Separation at NE 40<sup>th</sup> Street project (“project”). This project is anticipated replace the current 520 Trail at grade crossing of 40<sup>th</sup> Street with a trail tunnel that includes connections to the 520 Trail, 40<sup>th</sup> Street, and the Redmond Technology Center Pedestrian/Bicycle Bridge. The artist will deliver site-specific artwork that establishes a legacy of creative use in Redmond’s technology center by collaborating with the engineering design team. Redmond is particularly interested in the development of creative spaces that reflect or celebrate Overlake and the people within it.

Both the Redmond Transportation Master Plan and the SR 520 Multi-Modal Corridor Planning Study identified the need to grade separate the trail from the street to improve pedestrian and bicycle safety and comfort on this important regional trail. The selected artist will create artwork that is incorporated into the project, and contribute to the overall project design with the design team during final design. The artist budget is **\$180,000**. The budget is inclusive of design work, team participation, travel, artist fees and fabrication and installation of the artwork.

**Location:** The project location is on the west side of the interchange of SR 520 and NE 40<sup>th</sup> Street in the Overlake neighborhood of Redmond, Washington. By 2023, Sound Transit will open an East Link light rail station on the east side of this interchange and build the Redmond Technology Center pedestrian/bicycle bridge across SR 520 (south of NE 40<sup>th</sup> Street) to the SR 520 trail, which will connect directly to this project. Integrated art could be included in the stretch of tunnel and could also extend into the off-ramp from the adjacent proposed bike and pedestrian bridge over SR 520. The artwork should be focused within this area.

The Overlake neighborhood is home to 6,600 residents and is the third largest job center in Puget Sound, employing more than 45,000 people predominantly in technology fields. It is home to Microsoft, Nintendo, many video game makers, Honeywell Aerospace, and more. This proposed project is in the heart of the Microsoft headquarters campus, with the corporate visitor’s center a few hundred feet away. Over the next 15 years, 9,100 new residents and 24,500 new workers are anticipated in this neighborhood. The zoning, design guidelines, art plan, and policies relating to the redevelopment of this neighborhood are intended to encourage more workers to live in Redmond, closer to work, to balance out our residential and employment population. This entails attracting younger employees to live on the Eastside.

Redmond’s efforts to reach this creative class include modern design standards, investments in art, and a focus on celebrating the creativity and accomplishments of our workforce through the new naming of the street grid for innovative scientists and artists, designating an Innovation Partnership Zone for Interactive Media and Digital Arts Industry, and development of vibrant public places in the public realm.

Redmond’s policy goals for Overlake include:

- Helps meet community needs for employment, shopping, recreation, civic activities, and cultural and entertainment opportunities – in other words, an 18-hour place
- Provides attractive and safe places to live close to amenities such as restaurants and cafes, a wide selection of stores and services, and plazas and parks



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- Orients toward pedestrians and bicyclists, is served by local and regional bus and rail transit, and offers strong multi-modal connections within Overlake and to nearby areas
- Offers an urban environment enhanced by landscaping, parks, plazas and open spaces and preservation of natural features
- Attracts people to come and experience the unique and distinctly Redmond character

**Budget:** \$180,000 total for design, collaboration, fabrication and installation.

**Deadline:** Monday, August 15, 2016 at 11:00PM PST

### Anticipated Timeline:

- Submission deadline: August 15, 2016
- Finalists announcement: August 22, 2016
- Finalist interviews: August 31, 2016
- Selection announcement: September 12, 2016
- Notice to Proceed (Engineering): Mid to late September
- Design Phase: October 2016 – December 2017
- Construction begins: February 2018
- Art installation: February 2018 – August 2019 (to be refined by team)
- Construction completion: August 2019

**Application:** See details in attached Call for Artists.

**Information:** City of Redmond, Department of Parks and Recreation

**Contact:** Jessica Rubenacker, Cultural Arts Administrator (425) 556.2367 or [jarubenacker@redmond.gov](mailto:jarubenacker@redmond.gov)

### Scope of Work

The artist will collaborate with the design team throughout the design and construction of the SR 520 Regional Trail at NE 40<sup>th</sup> Street Bike & Pedestrian Tunnel. This project will construct an attractive, grade-separated pedestrian and bike facility for the SR 520 Regional Shared Use Path at the west leg of the NE 40<sup>th</sup> Street and SR 520 Westbound ramp terminal intersection. The artist role is to create an inspiring trail experience for both pedestrians and cyclists through contemporary art that will engage the creative class workforce that will use this tunnel daily. This will happen in two phases in collaboration with the Design Team:

- **Phase One:** Concept development including public art proposal, plans for integrating art into design
- **Phase Two:** Fabrication & Installation of art work

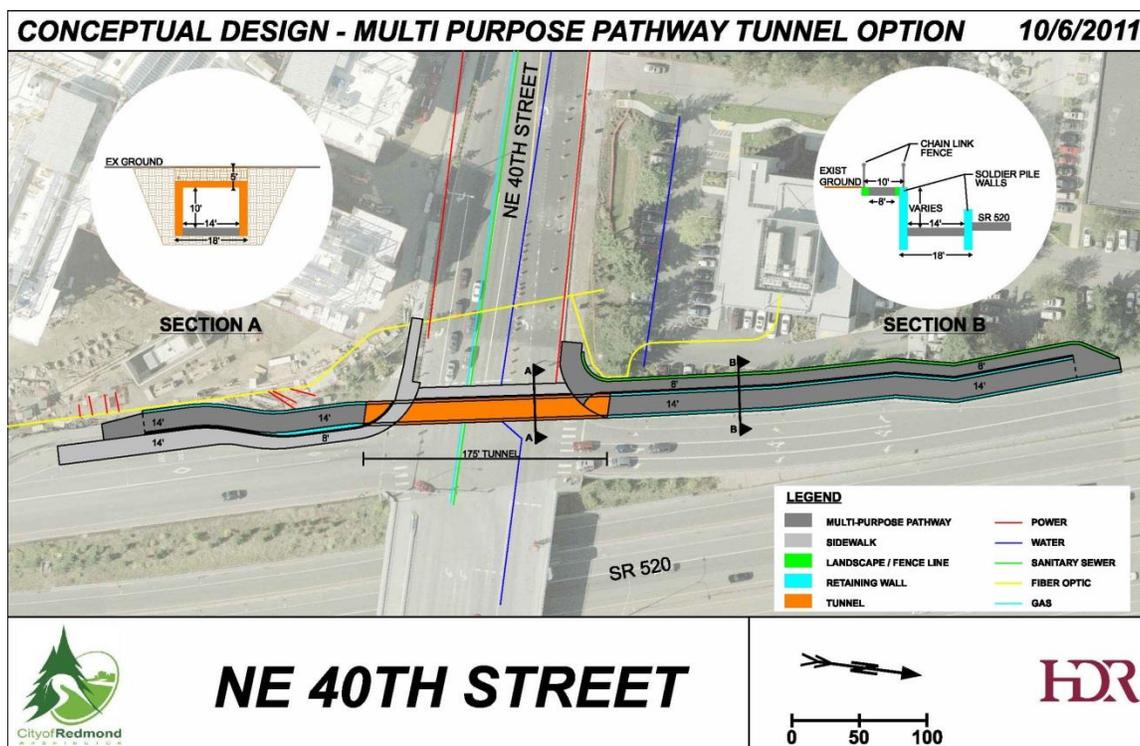
Building on goals for art integration, the collaboration will result in original artwork that is inspiring but also encourages movement throughout the trail. The artist is responsible for incorporating aspects of Redmond's unique identity that is transforming into a "forward-looking city shaping the world's future" through technology.

**Background**

The existing 520 Trail through Redmond includes an at-grade crossing of NE 40th Street which requires pedestrians and bicyclists to cross eight lanes of traffic. Both the Redmond Transportation Master Plan and the SR 520 Multi-Modal Corridor Planning Study identified the need to grade separate the trail and the street to improve pedestrian and bicycle safety and comfort on this important regional trail. Washington State’s “Connecting Washington” program has funded this project in its entirety and it is now ready to begin design.

This project will construct an attractive, grade-separated pedestrian and bike facility for the SR 520 Regional Shared Use Path at the west leg of the NE 40th Street and SR 520 Westbound ramp terminal intersection. Previous plans, some utilities, tentative allowed lane closure, and other related information are posted on Redmond.gov/PWBids.

Key design challenges include work within SR 520 Limited Access Right of Way and private property, as well as integration with the landing of Sound Transit’s Overlake Transit Center Pedestrian Bicycle Bridge (included in the E360 Light Rail Project).



**Additional resources:**

Overlake Website - [www.redmond.gov/overlake](http://www.redmond.gov/overlake)

Overlake Summary Page - <http://www.redmond.gov/common/pages/UserFile.aspx?fileId=73415>

Overlake Village Summary Page - <http://redmond.gov/common/pages/UserFile.aspx?fileId=183790>

Street naming convention (artist/scientists) -

<http://www.redmond.gov/common/pages/UserFile.aspx?fileId=176533>



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IPZ for Interactive Media and Digital Arts Industry -

<https://www.redmond.gov/cms/One.aspx?portalId=169&pageId=136392>

City Arts Program – [www.redmond.gov/arts](http://www.redmond.gov/arts)

### Eligibility

This call is open to individual artists or artists groups residing in the United States. Because the artist is expected to work with the Design Team, the artist selection panel will consider the proximity of the artist's studio to the project site and the availability of the artist to be present at Design Team meetings.

### Selection Process

Eligible artists/artist teams are invited to submit their qualifications and digital applications materials for this open call by email or mail. Please send applications to:

EMAIL: [jarubenacker@redmond.gov](mailto:jarubenacker@redmond.gov)

MAIL: Jessica Rubenacker, Cultural Arts Administrator  
City of Redmond  
MS: 4NPK  
15670 NE 85<sup>th</sup> Street  
PO box 97010  
Redmond, WA 98073-9710

An Artist Review Panel comprised of arts professionals, city staff, community members and the design team will select up to three (3) finalists for interviews. The artist selection panel will select one (1) artist/artist team to join the Design Team to complete their design and artwork proposal. The team may choose not to select any of the applicants.

### Selection Criteria

The artist will be selected on the basis of the following criteria:

- Proven ability to coordinate and collaborate with project managers, design team and community stakeholders
- Demonstrated success delivering public art in a design team context on time and within budget
- References for public art projects
- Quality and strength of past artwork as demonstrated in supplemental materials
- Availability to start Phase 1 (Concept Development and Design) in October 2016 and Phase 2 (Fabrication and Installation) in February 2018.

### Notification of Results

Applicants will be notified of the panel's decision by email by **September 12, 2016**. The City of Redmond reserves the right not to select any of the applicants.



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### **Art Development Process**

The design team will work closely with the selected artist to create a mutually acceptable project. Final design development will include appropriate integration into the construction documents, a detailed implementation budget along with an installation plan.

Phase 1 of the artist's contract will consist of concept design and approval, design development and final design. Funds for the Phase 2, fabrication and installation, will not be added to the artist's contract until Phase 1 is completed.

### **More Information**

For more information about the SR 520 Regional Trail at NE 40<sup>th</sup> Street Bike and Pedestrian Tunnel, please contact the project manager, Peter Dane at the City of Redmond at 425-556-2816 or [pbdane@redmond.gov](mailto:pbdane@redmond.gov).

For more information about this Call for Artists, please contact the Cultural Arts Administrator, Jessica Rubenacker at the City of Redmond at 425.556.2367 or [jarubenacker@redmond.gov](mailto:jarubenacker@redmond.gov). Previous plans and other related information are posted on [Redmond.gov/PWBids](http://Redmond.gov/PWBids).



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### APPLICATION Part I – Due by August 15, 2016

Upon review of this Call for Artists and materials related to the SR 520 Regional Trail at NE 40<sup>th</sup> Street Bike & Pedestrian Tunnel, please prepare the following application:

- **Artist Statement** (not to exceed 1,000 words).
  - Describe your art practice and how it relates to this project. Based on the background information, what interests you about this project? How have you addressed the pedestrian and cyclist experience in your previous work? What has prepared you for working within a design team context? Include relevant past experience.
  - If you are an artist group, please indicate the lead artist and how the group functions.
- **Resume** (not to exceed two pages of relevant public art training and experience)
  - If more than one artist is applying, please merge all resumes into one document not to exceed two pages.
- **Portfolio of Past Work**
  - Please submit up to 8 images or video of exemplary work with image identification list.
  - Applications without an image identification list are not considered complete.
- **Three public art references**
  - Please include the names of people who can speak to projects included in your portfolio above
  - Please include the following information: Contact name, title, organization, phone and email and the name of the project completed with date completed and final project budget.

### APPLICATION Part II – Due by August 31, 2016

Up to three finalists will be asked to participate in an interview and present initial design concepts to the artist selection panel. The presentation should touch on:

- **Inspiration:** How do you see the themes of this project and the character of this community coming alive through art?
- **Collaboration:** Describe your initial thoughts on how to integrate art into the design in this first phase of work.
- **Approach:** What is your proposed approach for this project? How will you work with the design team to plan for integrated art for this project?
- **Locations:** Which locations would you prioritize for art in this first phase of work?
- **Medium:** What kind of medium do you think would be best to focus on for this project? If more than one, please explain how and where they could be used?